

NOC MARINE AUTONOMY & TECHNOLOGY SHOWCASE





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Mr Roland Rogers

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Session Chair Novel Adaptive Autonomous Ocean Sampling Networks (AAOSN





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2014-15 Autonomous Adaptive Ocean Sensing Networks

SCIENCE OF THE



NER

These systems will:

- Be capable of coordinating a suite of marine autonomous systems
- Enable the gathering of data from the ocean over periods of several months
- Able to track and sample dynamic features



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dstl SBR

- A network management system that allows the specification of a formation of ASVs that will be able to track a dynamic feature
- Be able to exploit other instruments and platforms that are used by NERC such as seabed landers, autonomous underwater vehicles and submarine gliders
- A transparent decision-making systems tested in a simulation environment
- Provide an insight with respect to the robustness of the communication systems







Scenarios of interest

1. Cetacean tracking.

- separating tidally mixed and ensure maximum number of Hugin, etc.) seasonally stratified shelf front crossings (surface and waters, each with markedly subsurface) across a broad different physical properties.
- 3. Identify source of a single point To be simulated by a dye leak, such as a surface oil spill. release.
- 4. Tagged fish tracking

Seabed swath mapping 5.

Test strategy and deliverables

Follow а target equipped with an active Autonaut ping sonar cetacean clicks.

area.

Record tagged fish within a discrete area, potentially in combination with a seafloor transponder array. Follow and map a prominent topographic feature, e.g. canyon wall, rocky reef.

Marine Autonomous Systems

MAS, Surface vehicles (C-Enduro, gliders), or wave mimicking underwater gliders and Autosub Long Range, or other commercially 2. Follow a tidal-mixing front, Track the target front, to available vehicles (Gavia, Remus,





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In September 2014 NERC in partnership with Innovate UK and Dstl launched a £1.5m competition for the development of novel Adaptive Autonomous Ocean Sampling Networks (AAOSN). Over 18 months two UK consortia have developed systems capable of coordinating a suite of marine autonomous vehicles to gather data on dynamic features. The Breakfast Club meeting will see presentations from the lead organisations of both consortia, Seebyte Ltd and University of Exeter as they provide a final status report on the products they have developed under this funded programme. This programme will include demonstrations of the products and opportunities for Q&A with the inventors.





Programme

- 0900 0910 The SBRI AAOSN Requirement Roland Rogers NOC
- 0910 0940 The Seebyte Consortium AAOSN Solution Chris Howarth Seebyte
- 0940 1010 The University of Exeter Consortium Solution Peter Challenor University of Exeter
- 1010 1100 Questions and Demonstrations An opportunity to see the two AAOSN capabilities



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Mr Chris Haworth

seebyte

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Adaptive Autonomous Ocean Sampling Network













The Software

Neptune







Neptune





Neptune







Challenge 1 – The Scenarios



seebyte





- Aim: Show the use of the Dynamic Mapping behaviour
 - Applicable to Chemical Distribution and Source Mapping
- Behaviour performs an area sampling strategy to rapid mapping an environmental parameters and estimate its geographic distribution



REA Exploration: Multiple Vehicles





Population Studies: patterns















Tidal Mixing Front



seebyte







• Different communication frequency

• Different speed / power

• Different sampling methods



Challenge 2 – Third Party Usage


Step 2 – Function SeeByte seebyte Neptune Third party **Tactical** Operator SeeTrack / COIN Vehicle GUI **Neptune Add-on** Interface Host Vehicle SOLAR Architecture Neptune Core Controller Autonomy SPI Bluefin Platform N Platform **Functions Behaviours** Executive RECON Hydroid SeeByte SeeByte 1.1 Reactive . . . Helm lver 3rd party 3rd Party 11 A.N.Other Hardware Protocol X



- Bringing Vemco data in to the system
- Running real-time embedded on vehicle
- Live Tag Detections (Tested in MASSMO)
- Lander Uploads (Not Tested)

Step 3 – Behavior SeeByte seebyte Neptune Third party **Tactical** Operator SeeTrack / COIN Vehicle GUI **Neptune Add-on** Interface **Host Vehicle** SOLAR Architecture Neptune Core Controller Autonomy SPI Bluefin Platform **Functions Behaviours** Executive RECON Hydroid SeeByte SeeByte 1.1 Reactive . . . Helm lver 3rd Party 3rd party

A.N.Other

Protocol X 🗲

Hardware

Platform N

Step 3 – Behaviour

















Some Conclusions



- Software can help coordination
- Significant reduction in pilot load
- Human oversight needs to remain
- Practical piloting issues are complex
 - Limitations on speed are a problem
 - Cost of communication need to be considered



• Hardening of behaviours for fault tolerance

• Programming language and skill set

• And some things software doesn't help with...





Thank You Any Questions?



Peter Challenor, Chris Edwards and Chiara Mellucci

University of Exeter

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The SOFA Consortium **Truly Autonomous** Operation

Peter Challenor University of Exeter







The Consortium SOFA Sampling Ocean Features Autonomously

- University of Exeter
- Met Office
- Marine South-East







The UoE Algorithm

- An algorithm that allows a vehicle to follow a contour or find an optimum in a truly autonomous way
- No human intervention
- Just specify the value of the contour or maximum or minimum
- No derivative information needed



Experiments

- Most experiments carried out *in silico*
- · One field trial off the coast of Scotland



Tracking a Bathymetric Contour



200 – 4000 m

Initial position Initial depth: 510 m Tracked depth: 550 m



<u>Virtual trials</u> – some results

Tracking error







<u>Sea trials</u> – set up

18 – 23 March 2016 Ardmucknish Bay





Convenient location
Bathymetric features:
5, 10, 20 m contours around the bay

Small closed contour (30 m)



Decision Making Module – Vehicle Communication









<u>Sea trials</u> – 20 m contour following trial

<u>Sea trials – 20 m contour tracking</u>



Vehicle trajectory Tracked depth: 20 m Control update: every 15 seconds

Tracking error:
$$\gamma(x, y) - \gamma^*$$









Tracking an ocean front

Unlike ocean bathymetry ocean fronts are dynamic







- If you want to survey a front simply tracking a contour doesn't give you a lot of information
- We would like to have the structure of the front
- Use two vehicles
 - One to map the front
 - One to find the structure







Tracking a tracer release

• Mapping the 'edge' of a tracer release (e.g. an oil spill)



- Two experiments
 - Release particles into Met O model
 - Southern North Sea little advection, mainly diffusion
 - Irish sea front a lot of advection











Finding a Maximum

- We can modify the algorithm to find maxima
- Move from one contour to the next
- No derivative information just current measurement







- Two experiments
 - Release particles into Met O model
 - Southern North Sea little advection, mainly diffusion
 - Irish sea front a lot of advection










Other work

- Assimilation of SST from surface vehicles
 - Single vehicle tracking front
 - Results inconclusive
- Market study
- Bayesian tracking of whales



Next Steps

- Embed the algorithm on the vehicle
- Expand to non-surface vehicles
 - Autosub and other AUVs
 - Gliders
- Incorporate Bayesian Learning

